Josef Olsson UI/UX

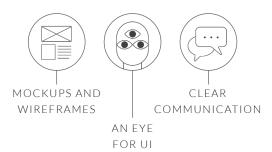








Skills



Software

- Adobe Creative Cloud
- Microsoft Office 365
- **B** Figma
- **Unity**
- (1) Unreal
- **A** Blender
- **M** Miro
- **X** Confluence
- Jira
- **G**ithub

Experience •

UX DESIGNER

2023, Magic Notion Ltd.

Contract work on a project currently under NDA. Contributions included:

- Designing and updating interactive Figma wireframes for UI flows
- Designing icons, maps, and card layouts
- Keeping relevant Confluence documents and Miro boards up to date

DESIGN INTERN

2022, Red Marmoset

Responsible for UI Design on an upcoming FPS. Tasks included:

- Research and making moodboards
- Creating mockups and wireframes of menus and HUD
- Implementing designs in Unity
- Participating in feedback over Discord, both giving and receiving

Languages

Swedish — English —

Hobbies



Art history



% Cooking



🔯 Tabletop RPGs

Education =

GAME AND UX DESIGNER

2020 to 2022, Futuregames